

## Confirm the IoT Application Reported Data to the Controller

### Related pages:

- [Instrument Applications with the IoT C/C++ SDK](#)
- [Instrument Applications with the IoT Java SDK](#)
- [Instrument Applications with the IoT REST APIs](#)

From the **Getting Started Wizard**, you will see your device listed in the table after the IoT application has reported data to the Controller.

### 3 Verify Your Instrumentation

Generate traffic on your device. Once it has been received by AppDynamics, then it will appear in the table below.

Select your device and

[View the Dashboard](#)

Name ↑
SmartCar

If you left the **Getting Started Wizard**, you can always verify the IoT application has been enabled and reported data by doing the following:

1. In the Controller UI, open **User Experience > Connected Devices**.
2. Check the list of registered connected device applications to verify that the application is registered with the Controller. You can also use view some basic information about the app such as the number of devices, total events, and network request information.

Name ↓	Devices	Total Events	Network Requests	Avg Network Request Duration ...
<ul style="list-style-type: none"> <li>Oculus Go <ul style="list-style-type: none"> <li>SmartCar: 1 Devices, 110 Total Events, 27 Network Requests, 149 Avg Network Request Duration</li> <li>Oculus Go: 0 Devices, 0 Total Events, 0 Network Requests, 0 Avg Network Request Duration</li> </ul> </li> <li>Movie Tickets Online - IoT <ul style="list-style-type: none"> <li>Movie Ticket Kiosk: 13 Devices, 177,978 Total Events, 0 Network Requests, 0 Avg Network Request Duration</li> </ul> </li> <li>AD Movie Tickets Core - IoT <ul style="list-style-type: none"> <li>Movie Ticket Kiosk V2: 13 Devices, 356,997 Total Events, 119,184 Network Requests, 1,914 Avg Network Request Duration</li> </ul> </li> </ul>				

3. Start monitoring your application! See [Configure IoT Application Monitoring](#).